

NC Eastern Region Odyssey of the Mind 2017 Tournament Preparation



Good morning! We'll start in a few minutes so you have time to get another cup of coffee.





Tournaments are just around the corner.....What do we do?

Wake Technical Community College (south campus)

- Primary: February 18- Divisions I – III: March 4

- Keep working!!
- Remember the goals of Odyssey of the Mind
 - Team work...Creativity...Persistence
- Check <u>www.ncome.org</u> for Long Term & Spontaneous competition times
- Long Term (200 points):
 - Keep reading the problem
 - Rehearse, rehearse, rehearse....
 - Check clarifications often; February 15 submission deadline
 - Remember...only 8 minutes to present
 - * Penalty for P3: It's Time, OMER and P5: To Be Continued-A Superhero Cliffhanger (Reference E.6)
 - Create a repair kit
- Have you chosen your five Style items? (50 points; Reference section F.)
 - 2 identified items
 - 2 "Free Choice"
 - 1 overall effect







Tournaments are just around the corner... What do we do?"

- Spontaneous (100 points): Practice, practice, practice...
 - Hands On
 - Verbal
 - Combination
 - Identify which team members will do each problem



- We need a membership sign? (Page 44-45 Program Guide)
- Communicate with parents (tournament schedule/lunch/snacks)
- Where did our props go?
- Who is your judge rep and volunteer rep?





- Expect organized chaos!
- Manage team and parent expectations
- Long term logistics:
 - Arrive 45 60 minutes ahead
 - Be careful with your props, costumes, backdrops, etc.
 - Parents/family/friends can help transport into the staging area
 - Pre-Staging/Check-in → Staging → Competition Area
 - Check-in/Staging Judge/Forms
 - "Team are you ready? Team begin!"





- Long term logistics (continued)
 - Team members only communicate with Problem and Style judges after the presentation (Coaches; Parents)
 - Move that stuff out
 - Celebrate their performance
 - Scores available in ~ 30 minutes



- Spontaneous Logistics
 - Arrive 25 minutes ahead
 - Warm-up problems
 - Check-in → Holding Room → Competition
 - "What type of problem did you have??"
 - Scores available at the end of the tournament





- Encourage your team and others
- Watch other problems
- Attend the award ceremony
- Have fun! Celebrate your efforts!







QUESTIONS?

