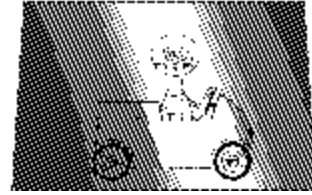


# PROBLEM PROCEDURES FOR PROBLEM 1: **THE CHAMELEON**



**A**pproximately 15 minutes before the team's scheduled competition time, a Staging Area Judge meets all team members and the coaches. Then, the Staging Area Judge directs them with their vehicle, props and membership sign to enter the staging area. The team presents all of the forms, including the Outside Assistance Form; two Style Forms (three at World Finals); two lists describing the three environments (three at World Finals), the blending, and the theme; the Cost Form, and any problem clarifications specific to the team's solution. The Staging Area Judge inspects the membership sign. The team is then asked to review the vehicle and forms with the judge, who will check the planned operation, the floor contact points for potential floor damage and safety hazards. The Staging Area Judge will explain the procedure for picking up the long-term raw score and penalties. The team members are given an opportunity to ask questions.

The Staging Area Judge will dismiss the coaches, who may sit in designated chairs if provided. After this, no one may assist the team in any way until the presentation is completed. The Timekeeper is introduced to the team and then introduces the team to the audience.

When the Timekeeper says, "Begin,"

time begins and the team removes everything from the Staging Area and proceeds with the problem solution, including any setup required and Style. The team must remove all of its materials from the Staging Area within the first 3 minutes of its 8-minute competition time.

The team will then attempt to visit each of the three environments. The vehicle and operator will blend in with each environment.

Either at the end of 8 minutes, or before if the team notifies the judges, the competition ends. Usually the judges will then meet with ALL team members to discuss their solution. It is the team's responsibility to bring materials to clean up any mess so the competition area is clean and dry for the next team. The team and any assistants should quickly clear the area.

Unless otherwise indicated, the Head Judge reviews with the coach or the Division III or IV team captain the team's long-term raw score and penalties but NOT Style, after it is compiled. The coach will have 30 minutes to return if additional questions or concerns arise. The scoreroom will produce the final percentaged score. The final score will be the percentaged long-term, plus the percentaged Style, plus the percentaged spontaneous. Penalties will then be subtracted, resulting in the final score. ★

-- Wayne Kehrli, *International Problem Captain*

