



PROBLEM PROCEDURES FOR TECHNO-PETS

Approximately 15 minutes before the team's scheduled competition time, a Staging Area Judge meets all team members and the coaches. Then, the Staging Area Judge directs them with their Techno-Pets (TPVs), props and membership sign to enter the staging area.

The team presents all of its forms, including the Outside Assistance Form, two Style Forms (three at World Finals), two TPV/task lists (three at World Finals), the Cost Form and any Problem Clarifications. The Staging Area Judge inspects the membership sign. The team is then asked to review the TPVs and task list with the judge, who will check the planned operation, the floor contact points for potential floor damage and safety hazards. The Staging Area Judge will explain the procedure for picking up the long-term raw score and penalties. The team members are given an opportunity to ask questions. The Staging Area Judge will dismiss the non-performing team members (remember, all seven team members may perform) and the coaches who may sit in designated chairs if provided. After this, no one may assist the team in any way until the presentation is completed. The Timekeeper is introduced to the team and then introduces the team to the audience.

When the Timekeeper says "Begin," time begins and the team removes everything from the

staging area and proceeds with the problem solution, including any setup required and Style. The team must remove all of its materials from the staging area within the first 3 minutes of its 8-minute competition time. The team will then attempt each of the eight tasks, preferably in the order listed on the TPV/task list.

Either at the end of 8 minutes, or before if the team notifies the judges, the competition ends. Usually the judges will then meet with ALL team members to discuss their solution. The team is responsible for bringing materials to clean up any mess so that the competition area is left clean and dry for the next team. The team and any assistants should quickly clear the area.

Unless otherwise indicated, the Head Judge reviews with the coach or the Division III/IV team captain the team's long-term raw score and penalties, but NOT Style, after it is compiled. The coach will have 30 minutes to return if additional questions or concerns arise. The score room will produce the final percentaged score. The final score will be the percentaged long-term plus the percentaged Style plus the percentaged spontaneous. Penalties will then be subtracted, resulting in the final score.

-- Wayne Kehrli,
International Problem Captain