

IDIOM INSPIRATION PROCEDURES

Approximately 15 minutes before the scheduled competition time, the Staging Area Judge will meet all team members and the coach in the Pre-Staging Area (if a Pre-Staging is used, otherwise in the Staging Area) to review all pre-competition requirements. At this time, team members will bring props, scenery, the membership sign, and present two copies of a list as described in B, 10 of the long-term problem.

The Staging Area Judge will also check for non-penetrable foot coverings, and require team members to put shoes/sneakers on if they do not comply with requirements; answer any team questions; identify the Head Judge for the coach so that they can meet for scores at a designated time after the team performance; and introduce them to the Timekeeper/Final Staging Area Judge.

The Staging Area will be the team=s designated starting point for its timed performance. Adults may assist the team in carrying equipment to the Staging Area, which will be adjacent to the performance area. However, after props, etc. are placed in the Staging Area, no one may assist the live performing long-term members in any way until the performance is completed. Each team will have 3 minutes to clear the Pre-Staging Area. The 3 minutes are in addition to the 8-minute presentation time. If no Pre-Staging Area is used, the team must remove its props, scenery, etc. from the Staging Area within 3 minutes after its competition time begins.

The judge will introduce the team to the audience, request silence from the audience, and indicate if the team will allow videotaping and/or flash photography without the permission of the team. The Timekeeper will ask if the judges and the team are ready to start, and then he/she will say ABegin.@ The team members then move their props for the timed performance without assistance.

It is the team=s responsibility to complete the problem within the 8-minute time limit. Judges will not call time, but an overtime penalty will be assessed if the team takes more than 8 minutes.

After the performance, the judges will meet with the team to discuss its solution, ask questions or request a demonstration. The team will then quickly remove its solution from the performance area. It is the team=s responsibility to bring materials to clean-up in order to leave the area clean and dry for the next team. Adults may assist in this clean-up.

After the team=s competition, if not previously informed, the coach should inquire of the Head Judge when to check back for the team=s long-term raw scores. The Head Judge will identify the specific area and time to meet. When the Head Judge meets with the coach the judge will note the time on the scoresheet. The coach will have 30 minutes to return if additional questions or concerns arise.

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- *International Problem Captain*